



## RECREATION & INTRAMURAL SERVICES

### CO-REC, CARE FREE and ADVANCE SOFTBALL RULES

#### Eligibility:

1. All players MUST be CURRENT STUDENTS, faculty/staff with a Recreation Permit or have purchased a Summer Softball Permit card. (Summer softball permits are for summer softball only.)
2. All players MUST have a valid UB Student ID or Summer Softball permit card at ALL games
3. A team has up until the beginning of their third game to solidify its roster, at which time all player names and ID numbers MUST be submitted. All ID numbers will be checked.
4. Once a player has played a game for one team, they may not switch teams. A player can only play for one team per division.
5. Females can play on Men's division teams. There is just no minimum required as with Co-Rec.
6. Co-Rec teams must have 3 females on the field at all times.

#### Game:

1. A game consists of 7 innings. However, if after 50 minutes of play the game is not completed, the inning that is in progress shall be the final inning.
2. A "MERCY RULE" will be applied to any game in which the runs margin is 10 or greater, with at least 4 complete innings being played. "Last Ups" are always awarded if the Home team is behind. There will be no Mercy Rule in Championship games.
3. A complete team consists of 10 players. However, a team may start a game with a minimum of 8 players, and must finish the game with at least 8 players.
4. Co-Rec teams must field 3 females. Failure to do so will require playing with one less player per missing female, as well as an out in the batting order per missing female. (I.e. If a co-rec team has 7 males and 2 females, one out will be given in the lineup where that batter would have batted)
5. A batting order can consist of 11 players.
6. Players and substitutes may only bat in one spot in the lineup.
7. Game time is forfeit time. Teams must be ready to start by GAME TIME. Failure to do so will result in a 7-0 forfeit loss. Forfeit games cannot be rescheduled.
8. A flip of a coin will determine which team bats first and which team bats last, with the coin toss winner having choice. In the playoffs, the highest seeded teams are automatically given the Home team privilege.
9. Each team will be responsible for keeping the score sheet for their game. Umpires will hand out sheets if needed but teams may provide their own score book.
10. A team may throw the ball around the infield before the first inning only. Infield practice will not be permitted between outs or innings for the remainder of the game.
11. Any unnecessary roughness will not be tolerated. Violators could be banned from Intramural competition. This will be at the discretion of Intramural Director
12. Only the manager or captain may discuss a call with the umpires. Anyone harassing an umpire will be ejected from the game, and subsequent eligibility may be jeopardized.
13. All other rules not listed are guided by NCAA official softball rules.

Co-Rec



#### Pitching & Batting:

1. Pitchers are limited to 3 warm-up pitches at the start of the game and before each inning.
2. Pitches must be thrown underhand with 6 to 12 feet of arc to be considered legal. A flat or high pitch is an illegal pitch and is a ball on the batter. An illegal pitch can be hit at the batters discretion. When a pitch is deemed illegal, the umpire will say "illegal" as the pitch is in the air, loud enough for the catcher and the batter to hear them.

3. A strike is any ball that is pitched within the legal limits and lands on the rubber strike mat placed directly behind home plate. Any ball hitting the white part of home plate is a ball.
4. If a batter has 2 strikes on them and hits a ball foul, they will be declared out.
5. A batter who throws their bat after contact is an automatic out.
6. **No bunting.**

### Base Running

1. **There is no stealing or leading off.** A runner may not leave the base until the batter has made contact with the ball at the plate. A runner leaving the base too soon will be given one warning before being called out.
2. Once the batter hits the ball they must run to the orange part of first base while the defense plays the white part of the bag. The only exception is if the throw is coming from first base foul territory.
3. If a base runner slides past a base, after making contact with it, or if he over-runs the base and is tagged, they are out. (Exception, overrunning first base without making an attempt towards second base is allowed)
4. Base sliding must be performed with discretion. If undue contact occurs, the base runner will be called out and is subject to ejection.
5. **A base runner and fielder must each make the effort to avoid contact at all cost.**
6. An advancing base runner cannot go out of his way to make contact with the person covering the base. An avoidable upright collision results in an automatic out, and possible ejection of the runner.
7. The player covering the base must keep the base available for the advancing runner. Blocking a base will result in the runner being called safe, and possible ejection of the fielder in question.

### The Field:

1. The fields are located just outside of Clark Hall at the Main Street UB Campus.
2. Intramural Services will provide bases and game balls. You must supply your own bats and gloves. The catcher should wear a mask but it is not mandatory.
3. Players are prohibited from wearing metal-spiked shoes. Non-metal cleats are acceptable.
4. A safety base will be placed at first with the orange base for the base runner and the white portion of the base for the fielder. **Each player must make the effort to avoid contact.**
5. "Out of Play" territory exists in all areas 12 feet beyond each foul line or as designated by the umpires at the captains meeting before the start of each contest.
  - a. Any ball hit "Out of Play" is **foul**, and no attempt to play the ball should be made.
  - b. Any ball that is thrown "Out of Play" will be considered a dead ball, and all base runners will be awarded 2 bases **from the point of the throw.**

### Weather:

1. Games called because of inclement weather will be complete if 4 or more innings have been played. If the cancellation occurs in the top of an inning, the score will revert back to the last completed inning. If cancellation occurs in the bottom half of an inning, one of two things will occur:
  - a. If the home team is behind, the game will revert back to the last completed inning.
  - b. If the home team is leading, the game will not revert back, and the home team will be considered the winner.
2. If a rainout does occur, the games rained out will be made up, weather permitting, at a time designated by the Intramural Director and all captains will be notified of those dates and times.
3. In case of poor weather conditions, Intramural Services will make a decision regarding scheduled play **2 hours** before the first scheduled game. Captains should call the Intramural Hotline at (645-3148) for the decision on questionable days. An email will be sent out to the captain's list as well as the softball list serv.

**PLAYERS MUST HAVE VALID UB STUDENT OR FACULTY/STAFF ID CARDS AT ALL GAMES. NO ID MEANS YOU CANNOT PLAY!**

**DAILY RECREATION PERMITS ARE NOT ACCEPTABLE FOR INTRAMURAL PLAY!**