



RECREATION & INTRAMURAL SERVICES

SPRING 2008

FLAG FOOTBALL

KUNZ FIELD

THE SPRING 2008 FLAG FOOTBALL LEAGUE WILL CONSIST OF THE CONFERENCES AND DIVISIONS AS LISTED:

Conference	Division	Time	League	# of Teams
Monday	Men's A	7:00 – 9:00pm	Carefree	6 Teams
Monday	Men's B	8:00 – 10:00pm	Advance	6 Teams
Tuesday	Men's C	7:00 – 9:00pm	Carefree	6 Teams
Tuesday	Men's D	8:00 – 10:00pm	Advance	6 Teams
Saturday	Men's A	3:00 – 5:00pm	Carefree	6 Teams
Saturday	Men's B	4:00 – 6:00pm	Advance	6 teams
Saturday	Co-Rec C	6:00 – 7:00pm	Carefree	4 teams

DESCRIPTION OF DIVISIONS

Men: The men's division is open to all current UB Male students, faculty or staff. Females can play but there is no minimum required to play. **Faculty and Staff members must also be Recreation Permit Holders.**

Co-Rec: The Co-Rec division is open to all current male and female UB students, faculty or staff. Co-Rec teams must have 2 females on the field at all times.

DESCRIPTION OF LEAGUES

Advance: Skill level is at that of at least high school varsity. No specific number of males and females.

Carefree: Playing just for fun and winning is not as important as playing the game.

Conference and Division choices will be on a first come basis. As soon as your \$40.00 guarantee of appearance per team deposit, team captain's declaration, and completed roster form are submitted your team will be granted a spot in the conference and division of your choice, provided there is room remaining. Forms must be submitted to the Recreation Office located in room 130 in the Alumni Arena, Monday through Friday, between 9:30 am and 10:30 pm and Saturday and Sunday between 12:30 pm and 5:00 pm. **THE DEADLINE FOR ROSTER SUBMISSION IS FRIDAY, FEBRUARY 29TH, 2008.** Regular season play is scheduled to begin the week of Monday, March 17, 2008. Schedules and rules may be obtained on the web at <http://www.ubrecreation.com/intramurals>.

Valid student, faculty or staff ID's are compulsory for all players

**UNIVERSITY AT BUFFALO
INTRAMURAL SERVICES**

INTRAMURAL TEAM DEPOSIT, REFUND AND AWARD POLICY

TEAM DEPOSIT

Teams wishing to participate in an Intramural event are required to submit a Guarantee of Appearance per team deposit of \$40.00 (per team) to the Recreation and Intramural Services' Office at 130 Alumni Arena, when entering their team's roster into a Conference. The \$40.00 represents that team's roster commitment to appear on time at all scheduled contests. The team captain or manager will be given a receipt that will indicate a refund pickup period. You **MUST** present your **ORIGINAL RECEIPT** when picking up your refund during the stated period (see **TEAM REFUND** below).

TEAM REFUND AND REFUND PICKUP PERIOD

Of the \$40.00 submitted for Conference entry, \$30.00 is used for Officials and championship awards and \$10.00 is returned to the participating team provided they have fulfilled their scheduled obligations by appearing on time at all contests. If a team fails to appear for a contest or does not have enough players, they are given a forfeit. A team that forfeits one contest will lose \$5.00 of the refund. If the same team forfeits a second contest no refund will be given.

Team refund pickup period is a two-week period (10 weekdays) after the last official day of classes in the semester in which your team participated. The original receipt must be presented to pick up a refund. The refund pickup period deadline will be strictly adhered to because of deposit guidelines. **(NO REFUNDS ARE GIVEN ON SATURDAY/SUNDAY'S)**.

TEAM AWARDS

Awards are limited to the number of individuals on the roster up to a maximum of twelve (12).

THE INTRAMURAL SPIRIT OF PLAY

"Team sport activities find their origin in the basic human need for the spirit of play. Winning and losing are mere outcomes of this play spirit. Abusive language towards officials and manipulation of the rules are "not part of the game." What is part of the game is the pure satisfaction of participation, getting fit and enhancing friendships. Without your opponent, you have no game, no contest, and no fun. You are indebted to them, as they are to you. The spirit of play then is based on cooperation. Upholding high standards of integrity and fair play acknowledges this idea of cooperative play. All players are encouraged to exercise good judgment in caring for the safety of others as well as themselves. At the University at Buffalo an intentional foul is considered cheating and a gross offense against the spirit of play. The goal of lifetime sports for all players may have more meaning than that of a win or loss, the memory of which often fades quickly. All players are asked to participate within the context of this spirit of play."

Refunds must be picked up during office hours **Monday – Friday, 9:30 AM - 4:00 PM** between the dates of:

MONDAY, APRIL 28TH, 2008 through FRIDAY MAY 9TH, 2008 ONLY!!
(EXCLUDING SATURDAYS & SUNDAYS)

*** Refunds after last date for pickup, cannot, under any circumstances be returned!!
*** Refunds will only be returned upon presentation of your **ORIGINAL RECEIPT!**

OFFICE USE ONLY

Date Paid: _____

Receipt #: _____

Initials: _____



RECREATION & INTRAMURAL SERVICES

FLAG FOOTBALL RULES 7-Man Lineman Eligible (NO CONTACT)

Eligibility:

1. All players MUST be CURRENT UB STUDENTS, FACULTY or STAFF.
2. All players MUST have a valid UB Student, Faculty or Staff I.D. card at ALL games. **FACULTY/STAFF PLAYERS MUST BE RECREATION PERMIT HOLDERS.**
3. A team has until its third game to solidify its roster, at which time all player names and I.D. numbers MUST be submitted. All I.D. numbers will be checked.
4. A player cannot switch teams once they have played a game for any particular team.
5. A player can only play for one team per division.
6. Females can play on Men's division teams. There is just no minimum required as with Co-Rec.
7. Co-Rec teams must have 2 females on the field at all times.

The Number of Players:

1. Two teams, each consisting of no more than seven players, play a game.
2. A roster shall consist of no more than 12 players.
3. A team may not play with less than 6 players.

KICKOFFS:

1. Toss choices-receive, kick or direction
2. All kickoffs must be from a tee or held. Kickoffs are from the 20 yard line unless there is a penalty
3. Both teams kickoff from their 20-yard line. A kick must travel 20 yards before the kicking team can recover; otherwise the ball is dead at the spot downed.
4. Any kickoff that travels out of bounds is placed on the 40. Touchbacks are placed at the 20.
5. An untouched ball that has traveled over 20 yards on the fly or bounce can be possessed by the kicking team
6. Receiving must have 3 players on the 50
7. No passing, except laterals are allowed on the kickoff
8. Kicker will wait until official whistle before kicking the ball

PUNTING:

All punts are declared. It is a free kick. No fake punts. Once declared, it costs a timeout to change this choice. Defense must have two men on the line. The offense must have three men on the line. The center may walk the ball back to the kicker. Open hand blocking is allowed by the receiving team.

EXTRA POINTS:

1. Extra point option: 2 points if run or passed from the 10 yard line or 1 point if run or passed from the 5
2. The captain must tell the referee which extra point is desired. Once declared, it costs a timeout to change this choice. You may not change the choice after a penalty.
3. Defense can return an interception on the extra point for 2 points.

RULES ABOUT THE CLOCK:

1. Game consists of two 20 minute halves with stopped clock only after scores and in the last 2 minutes of the second half
2. 25 second play clock is in effect
3. 2 timeouts per half
4. Halftime is 3 minutes
5. In the last two minutes of the second half the clock will stop on incomplete passes and player going out of bounds

For a complete listing of UB Flag Football rules please go to:

http://www.ubathletics.buffalo.edu/recreation/intramurals/flagfootball/FLAG_FOOTBALL_RULES.pdf

Important Dates to remember:

Registration Deadline – Friday, February 29, 2008 in Rm. 130

Football Captains Meeting –Wednesday, March 5th, 2008 @ 7:00pm in the Bull Pen in Alumni Arena

Preseason Play Begins – Check for available preseason time slots in Room 130 or call the Intramural Sports Office at 645-6149. **YOU MUST SIGN UP AHEAD OF TIME FOR PRESEASON SLOTS.**

Regular Season Play begins – The week of March 17, 2008.

Roster Changes – Must be done **BEFORE THE START** of the third contest

Deposit Refund Dates – Monday, April 28th – Friday, May 9th 2008 (Excluding Saturday and Sundays)

Important Contact Information:

Michelle Bernas – Assistant Director for Intramurals – 645 -6149 – mbernas@buffalo.edu

Intramural Hotline – For up to date cancellations – 645-3148 – Weather cancellations will be made 2 hours prior to game time.

Intramural Web Site – To download rules, schedules and Intramural Policies and Procedures.

<http://www.ubrecreation.com/intramurals>

Flag Football Listserv sign up or removal – To add your email to the Flag Football listserv and receive email updates on schedule changes or cancellations. It is required that all captains add themselves to this list and encourage all team mates to do the same.

<http://listserv.buffalo.edu/cgi-bin/wa?SUBED1=INTRAMURALS-FLAGFOOTBALL-LIST&A=1>

UB - Intramural Services - ROSTER FOR (Sport): FLAG FOOTBALL

Team Name: _____ Conference (weekday): 1st choice: _____ 2nd choice: _____

Jersey Color: _____ Division (time): 1st choice: _____ 2nd choice: _____

PLAYERS NAME		**STUD. ORG. #	ID or RECREATION PERMIT NUMBERS
Captain Name: _____ Phone#: _____ E-mail address: _____	M/F		
Captain Name: _____ Phone#: _____ E-mail address: _____	M/F		
3.	M/F		
4.	M/F		
5.	M/F		
6.	M/F		
7.	M/F		
8.	M/F		
9.	M/F		
10.	M/F		
11.	M/F		
12.	M/F		

Each name on your roster form must be accompanied by an appropriate id number; **NO EXCEPTIONS!!** The only acceptable ID numbers are: UB student or faculty/staff personal ID numbers. Team rosters are limited to twelve (12) players. **Teams have until the start of their third contest to solidify their roster.** Roster forms must have a valid captain's email address.

**** NOTE (STUD. ORG. NO.)** = In the column designated as Stud. Org. No. (student organization number), place the appropriate number of the organization, which represents the particular player. All UNDERGRADUATES are (1) DUE. = (1) DUE, (2) GSA, (3) MED, (4) GRAD. MANAGEMENT, (5) DENT, (6) MFC, (7) PHARM, (8) LAW (9) Faculty/Staff

NOTE: Teams have until the start of their third contest to solidify their roster (that means complete name, student organization and ID number). The above selected Conferences and Divisions have my endorsement. Changes will invalidate the form:

CAPTAIN'S SIGNATURE: _____

OFFICE USE ONLY

DATE PAID: _____ RECEIPT NUMBER: _____ R&I STAFF INITIALS: _____

UNIVERSITY AT BUFFALO ~ INTRAMURAL SERVICES
TEAM CAPTAIN'S DECLARATION

(please print)

SPORT: FLAG FOOTBALL

TEAM NAME: _____

CAPTAINS NAME: _____

I do hereby declare that all members of the aforementioned team are currently enrolled as University at Buffalo students or are faculty/staff that currently hold a Recreation Permit. I have read and understand the University at Buffalo's Intramural Policies and Procedures. I fully understand that if the above-mentioned team should use an illegal player, than I, as well as the rest of my team, assume the technical ramifications of that action.

I know that the following are my responsibilities:

- Join and encourage my team members to join the Football listserv in order to receive all up to date league information.
- Attend or send a team representative to attend the pre-season captain's meeting, **Wednesday, March 5th, 2008 @ 7:00pm in the Bull Pen in Alumni Arena**. Important information is given out at this meeting. Any team who does not have a representative at the Captain's Meeting will begin the season with an 0-1 record. This will be figured in when playoff teams are determined.
- Provide accurate names, phone numbers and email addresses so the Assistant Director for Intramurals can communicate properly any and all changes with you.
- Provide accurate names and ID #'s of all team members before the start of the third contest and I understand that all players not listed will be ineligible to play.
- Inform my team members that ID's are required at the start of ALL CONTESTS. NO ID MEANS NO PLAY!
- Ensure team members arrive on time to all contests. GAME TIME IS FORFEIT TIME. There will be NO grace period.

I fully understand that the refundable part of my deposit **must be picked up within the refund period**, during the dates and times listed, in the semester which my team participated, and that **I MUST PRESENT MY ORIGINAL RECEIPT IN ORDER TO RECEIVE MY REFUND**. I understand the Intramural Team Deposit, Refund Policy (READ THE ATTACHED SHEET BEFORE SIGNING THIS DOCUMENT.).

I do hereby, for my heirs, executors and administrators, waive, release and forever discharge any and all claims for damages which my team has or which may hereafter occur to said team or team members in connection with our association or entry out of our participation in said event.

Office Use Only

Division of Play (Check one)

- Monday A – Men's Carefree Monday B – Men's Advance Tuesday A – Men's Carefree Tuesday B – Men's Advance
 Saturday A – Men's Carefree Saturday B – Men's Advance Saturday C – Co-Rec Carefree

Time of Play _____

Captain will sign here to confirm the day and time they have chosen to play: _____

CAPTAIN'S NAME (PRINTED): _____

CAPTAIN'S NAME (SIGNED): _____ **DATE:** _____